

Alcohol and Drug Treatment Specialist I/II/III Benefits:

The County of Ventura – Behavioral Health department warmly encourages compassionate and dedicated individuals to apply for the Alcohol and Drug Treatment Specialist position. This role offers the rewarding opportunity to make a positive impact on individuals seeking recovery, while also gaining valuable experience in public service. By joining our team, you'll provide thoughtful, evidence-based care in a supportive environment, helping others overcome obstacles and achieve lasting change.



Approximate Salaries:

ADTS I: \$21.00 - \$27.37 Hourly

ADTS II: \$23.51 - \$32.92 Hourly

ADTS III: \$27.82 - \$38.98 Hourly



- **EDUCATIONAL/BILINGUAL INCENTIVE:**

Some positions may be eligible for educational incentive. This incentive may be 2.5%, 3.5%, or 5% for incumbents in eligible positions based on completion of an Associate's, Bachelor's, or Master's degree that is not required for the classification. Incumbents may also be eligible for bilingual incentive depending upon operational need and certification of skill.

- **STANDBY PAY:** Should an FLSA non-exempt employee be placed on formal standby duty (as is meant under the FLSA), the employee shall be compensated for actual time on call at one-quarter (1/4) of his/her regular rate of pay.

- **OVERTIME PAY:** Overtime shall be paid at the rate of one and one-half (1.5) times the employee's contract rate of pay. Contract rate of pay shall include base hourly rate of pay

- **CALL BACK PREMIUM PAY:** One-quarter (1/4) of the regular rate of pay and for time worked because of a callback to duty at the hourly wage.

- **HEALTH PLANS:** Biweekly contribution towards medical, dental and/or vision insurance from authorized plans.

- **ADDITIONAL BENEFITS:** Tuition reimbursement, employee assistance program, wellness program.

- **For more information, please visit our website and review the applicable section of the SEIU MOU:** [SEIU MOA 2022-2025.pdf](#)



Apply on our website at www.ventura.org/jobs today!